Online ProjectFUN Video Game Programming, Level One

Online Video Game Programming, Level One Summer Workshop is a two week, 45 hour course that is ideal for game enthusiasts who want to understand how today's digital games and interactive experiences are created. Furthermore, it is an exciting and enjoyable experience for those who aspire to have a career in the video game industry as software engineers. Prerequisite: This workshop is open to students in Grade 8 and above. No previous programming or computer experience is required.

Send applications to:
   DigiPen ProjectFUN Workshops
   Attn: Heidi Munoz
   5001-150th Ave. NE
   Redmond, WA, 98052

The total cost to participate in any of the Summer 2009 sessions of the Online ProjectFUN Video Game Programming; Level One workshop is $395.00. Applications must be complete and accompanied by the full fee in order to secure your place in the session.

PART A - PERSONAL INFORMATION

Student Name: ______________________________________  Grade Entering: ____________

Address: ____________________________________________________________________

City/State/Zip: __________________________________________________________________

Email: ______________________________________________________________________

Date of Birth: _______________________________ Phone: ___________________________

Name of Parent/Guardian: ______________________________________________________

Preferred Session (choose one)

   Session 1: Monday – Friday, June 8th- June 19th: 9:00AM – 12:00PM (PST)

   *Application deadline: Monday, June 1st, 2009

   Session 2: Monday – Friday, June 22- July 2nd: 5:30 PM – 8:00 PM (PST)

   *Application deadline: Monday, June 15th, 2009

   Session 3: Monday – Friday, July 6th- July 17th: 12:00PM – 3:00 PM (PST)

   *Application deadline: Monday, June 29th, 2009

INITIAL OF PARENT/GUARDIAN:____________
Part B – TECHNICAL RESPONSIBILITIES

Operating System: All sessions require a Windows based operating system. MS Vista has been known to cause some issues that may prevent successful connection and/or completion.

Hardware: Student agrees to use his/her own computer and high-speed Internet connection to run the needed software. DigiPen hereby notifies students that the online website does not work reliably over wireless networks and that non USB headphone or speakers will be needed to hear the instructor.

PART C - STUDENT RULES AND REGULATIONS

In order for everyone’s rights to be respected and for these activities to be fun and beneficial to everyone, we have established the following rules. In order to protect the health and safety of students, DigiPen Institute Of Technology (“DigiPen”) reserves the right to take any action it considers to be warranted under the circumstances, up to and including expulsion from the program if, in DigiPen’s sole discretion, a student’s actions adversely affect the health and safety of yourself and others.

Students are not permitted to do the following:

- Copy or to attempt to copy any software and/or data not created by the student.
- Use vulgar language.
- Threaten fellow students, Counselors, Directors, Teachers, Teaching Assistants and Administration personnel.
- Engage in any other inappropriate behavior or illegal activities.

Student agrees to pay all expenses relating thereto and release DigiPen Institute of Technology from any liability in this regard.

Club Directors, Teachers, Teaching Assistants, Counselors, and Administration are extensions of DigiPen Institute of Technology’s ProjectFUN programs and, as such, are responsible for helping conduct in the programs. Students are to respect their authority and give them full cooperation at all times.

All student projects must receive approval from DigiPen’s instructors prior to commencement of any production. DigiPen reserves the right to reject ideas or stop production of any student game, animation, or project for reasons deemed appropriate to DigiPen. DigiPen will not allow the production of any student work that makes a direct or indirect reference to any of the following material/subjects and contains:

- Religious content or symbols.
- Pornographic material.
- Sexual and Nudity content.
- Illegal substances.
- References to racism or hate crimes.
- References that demean any group of society.

Students are not permitted to utilize any work produced with DigiPen Institute of Technology to receive any financial compensation for their work.

INITIAL OF PARENT/GUARDIAN: ____________
PART D – FEES AND CONDITIONS

The total cost to participate in any of the Summer 2009 session of the ProjectFUN Online Video Game Programming; Level One Workshop is **$395.00**. Applications must be accompanied by the full fee and completed application, in order to secure the students enrollment in the program. Checks should be made out to DigiPen Institute of Technology.

Please note that there is no refund of tuition for voluntary withdrawal or cancellation. Students who wish to withdraw and request a partial tuition refund due to medical emergencies must submit the request in writing along with a physician’s note. DigiPen has the right to cancel any online workshop if there are not a sufficient number of enrolled students. In the case of DigiPen canceling a session students will be transferred to a different session or all funds will be refunded.

Deadline for application is **1 week prior to each workshop session beginning**.

If you have any questions or concerns please contact Heidi Munoz at 425-629-5022 or email hmunoz@digipen.edu.

I have read and understood the conditions outlined in all parts (A through D) of this application. I understand that by applying to DigiPen institute of Technology, I agree to abide by the conditions as outlined within this application.

Signature of Student: ____________________________________________________________

Signature of Parent/Guardian: ____________________________________________________

Date: ________________________

INITIAL OF PARENT/GUARDIAN:__________