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Introduction

In accordance with the Higher Education Act of 1965 (HEA), as amended by the Higher Education Opportunity Act of 2008 (HEOA), DigiPen Institute of Technology is required to disclose consumer information regarding its programs, policies, educational resources, and student body. Below, you will find an alphabetical list containing this information, including links to related materials. For additional information, please refer to the DigiPen Course Catalog, Financial Aid and Scholarships brochure, or website at http://www.digipen.edu/disclosures.

Contact Information

To learn more about any of the information included in this guide, or to request a printed copy of the Course Catalog or Annual Security Report, please contact:

**Meighan Shoesmith**  
Senior Vice President of Administration  
smeighan@digipen.edu  
(425) 895-4409

**Kim King**  
Financial Aid Director  
kimking@digipen.edu  
(425) 895-4446

**Gordon Dutrisac**  
Student Affairs Director  
gdutrisa@digipen.edu  
(425) 895-4431

Copyright Infringement and Peer-to-Peer File Sharing

DigiPen prohibits copyright infringement in any form, including the illegal downloading and uploading of copyrighted works through peer-to-peer file sharing as defined by Title 17 of the United States Code.

Copyright infringement may result in civil and criminal penalties, including damages of up to $150,000 per infringed work, imprisonment of up to five years, and fines of up to $250,000 per offense. For more information, please see the website of the U.S. Copyright Office at www.copyright.gov, especially the FAQs at www.copyright.gov/help/faq.

In addition to the civil and criminal penalties outlined above, students who engage in illegal downloading or unauthorized distribution of copyrighted materials using DigiPen’s network will also be referred to DigiPen’s Discipline Committee and be subject to disciplinary sanctions, up to and including suspension from the Institute, under the Regulation of Conduct and Disciplinary Procedures.

These and other policies are part of DigiPen’s “Student Network and Internet Usage Agreement.”

Accreditation and Degree Authorization

**Accreditation**

DigiPen Institute of Technology is accredited by the Accrediting Commission of Career Schools and Colleges (ACCSC). ACCSC is a recognized accrediting agency by the United States Department of Education.

More information is available in the Course Catalog and on the website at https://www.digipen.edu/about/accreditation/#c29144.

**Degree Authorization**

DigiPen Institute of Technology is authorized by the Washington State Higher Education Coordinating Board (HECB) and meets the requirements and minimum educational standards established for degree-granting institutions under the Degree Authorization Act.

More information is available in the Course Catalog and on the website at https://www.digipen.edu/about/accreditation/#c29145.

Description of Facilities

**General Facilities**

DigiPen's campus located at 9931 Willows Road NE, Redmond, WA 98052 encompasses over 100,000 square feet, and includes computer labs, art studios, auditoriums, classrooms, a library, and cafeteria.

More information is available in the Course Catalog and on the website at https://www.digipen.edu/academics/course-catalog/rules-and-policies/general-information/#c29363.

**Library**

DigiPen’s library aims to support the Institute’s curriculum, students, and faculty. Students have access to a variety of resources, such as sound effects and reference books relevant to their program of study. The library also subscribes to a selection of major journals and magazines related to the fields of gaming, simulation, computer engineering, and animation.

More information is available in the Course Catalog and on the website at https://www.digipen.edu/academics/course-catalog/rules-and-policies/general-information/#c29364.
Degree Programs

DigiPen offers the following degree programs*:

- Bachelor of Fine Arts in Digital Art and Animation
- Bachelor of Arts in Game Design
- Bachelor of Science in Game Design
- Bachelor of Science in Real-Time Interactive Simulation
- Bachelor of Science in Computer Engineering
- Master of Science in Computer Science
- Part-Time Master of Science in Computer Science

*All of DigiPen’s degree programs are classified by the US Department of Education as “Gainful Employment Programs.” See the section on Student Outcomes and Disclosures for Gainful Employment for statistics and data related to each of these programs.

Disability Support Services

DigiPen strives to ensure that all students are provided with an equal opportunity to participate in the college’s programs, courses, and activities. Students requiring special assistance must self-identify themselves to the Disability Support Service coordinator and provide current documentation supporting their disabilities. Students must assist in identifying the proper accommodations and negotiate these accommodations at the beginning of each semester. As outlined by the Americans with Disabilities Act and Section 504 of the Rehabilitation Act of 1973, DigiPen will provide reasonable accommodations and academic adjustments as long as provisions do not fundamentally alter the nature of the programs or the academic requirements that are considered essential to the program of study.

Drug and Alcohol Policy

I. Statement of Policy:
DigiPen forbids the manufacture, possession, distribution, and use of alcohol and illicit drugs on Institute Property.

II. Applicable Legal Sanctions:
Illicit drug purchase, possession and use are crimes under state (RCW 69.50) and federal law. Washington law prohibits a variety of alcohol related conduct, including the purchase or possession of alcohol by anyone under 21 years of age (RCW 66.44). Violations of law are punishable by fines, imprisonment, or both.

III. Health Risks:
Numerous health risks are associated with the use of illicit drugs or the abuse of alcohol. Repeated use of either drugs or alcohol can lead to dependence. Use of illicit drugs and abuse of alcohol cause a substantial number of health problems and can be fatal.

IV. Available University Services:
Students and employees seeking additional information about the effects of drug or alcohol use or seeking assistance for alcohol- or drug-related problems should contact the Alcohol and Drug Help Line (http://www.adhl.org) at (800) 562-1240 or the Student Affairs Director at (425) 895-4431 for referral information.

V. Sanctions:
Disciplinary sanctions will be imposed on students and employees for violations of DigiPen’s policy governing illicit drugs and alcohol. Sanctions may include referral for rehabilitation, expulsion, termination of employment, and referral for prosecution.

VI. Further Information:
For further information about drug and alcohol issues or to receive a more complete description of the health risks associated with drug use and alcohol abuse and the relevant legal sanctions, contact the Student Affairs Director at (425) 895-4431.

This information is available in the Course Catalog and on the website at https://www.digipen.edu/disclosures.

Faculty

A faculty directory is available at the back of the Course Catalog, and full profiles are available on the website at https://www.digipen.edu/academics/faculty.

FERPA

FERPA stands for the Family Educational Rights and Privacy Act (also known as the Buckley Amendment). Passed by Congress in 1974, FERPA is a federal law designed to protect the privacy of education records, to establish the right of students to inspect and review their education records, and to provide guidelines for the protection of inaccurate and misleading data through informal and formal hearings.

The Act grants specific rights to students:
Financial Aid Information

Contact Information.
Financial Aid Administrators are available to speak with current and prospective students and families via email, phone, and in person at DigiPen’s campus. If you are planning on visiting the campus for a Student Shadow or Admissions meeting, contact the Financial Aid office in advance to make arrangements to meet on the same day.

Financial Aid Office Hours
The Financial Aid Department is available Monday through Friday between the hours of 9:00am and 5:00pm (Pacific) to assist enrolled and prospective students in obtaining financial aid.

Location and Mailing Address
DigiPen Institute of Technology
9931 Willows Road NE
Redmond, WA 98052

General Contact Information
Email: financialaid@digipen.edu
Phone: (425) 629-5002
Fax: (425) 558-0378

More information is available in the Financial Aid and Scholarships brochure, in the Course Catalog, and on the website at https://www.digipen.edu/financial-aid/loans-and-grants/undergraduate-grants.

Financial Aid Code of Conduct
In response to the enactment of the Higher Education Opportunity Act in August of 2008, DigiPen’s Financial Aid Office has adopted the National Association of Student Financial Aid Administrators (NASFAA) Code of Conduct to help ensure ethical behavior and the highest level of professional practices. All DigiPen staff members responsible for the administration of federal and private educational loans are subject to the guidelines within the NASFAA Statement of Ethical Principles and the NASFAA Code of Conduct for Financial Aid Professionals.

To read the full Code of Conduct, see the website at https://www.digipen.edu/financial-aid/applying-for-financial-aid/important-policies/#c34044.

Types of Aid Available
The following types of financial aid are available (for those who qualify) at DigiPen:

Federal Loans
Federal Loans are funds that you must repay. The Federal Loan programs offer a secure, government-regulated, and reasonably affordable way to invest in yourself and your goal of a higher education. Even though some loans are based on financial need, there are programs available to all federally eligible students regardless of income. Types of loans include Direct Stafford Loans and PLUS Loans (for Graduate Students or Parents of Dependent Undergraduate Students).

More information is available in the Course Catalog and on the website at https://www.digipen.edu/financial-aid/applying-for-financial-aid/important-policies/#c34044.

Grants
Grants are available on the basis of financial need and do not have to be repaid. Grant funds are available through the Federal Government, the State of Washington, the Higher Education Coordinating Board, and the Washington State Board for Community and Technical Colleges. Grants are awarded to students who demonstrate the greatest financial need.

More information is available in the Financial Aid and Scholarships brochure, in the Course Catalog, and on the website at https://www.digipen.edu/financial-aid/loans-and-grants/undergraduate-grants.

Outside Scholarships
Scholarships are usually monetary awards given to students by an organization or donor to help pay for the students’ education. Students must meet the organization or donor’s criteria, which may entail pursuing a certain program of study, demonstrating financial need, or being an exemplary student. You do not have to repay scholarship funds. Each scholarship usually requires a separate application.
Institutional Scholarships
DigiPen is committed to helping students attain their academic goals and offers various need- and merit-based scholarships for qualifying graduate and undergraduate students attending DigiPen. Like outside scholarships, you do not have to repay scholarship funds.

Private Loans
Private Loans are often referred to as private educational loans or alternative loans. Alternative loans are based on your credit history and can assist in bridging the gap between the actual cost of your education and the amount of your other financial aid funds. Private loans are offered by private lenders and should only be considered after exhausting all other sources of funding, including federal loans and grants.

Veteran Affairs Educational Benefits
It is part of the mission of DigiPen’s Financial Aid Office to serve the needs of individuals who are eligible for Veterans Affairs educational benefits. Staff members are available to assist veterans, veterans’ dependents, and others eligible for educational benefits in addressing problems or answering questions regarding benefits, certification, or other matters relating to VA benefits. To be eligible for VA education benefits, you must be a degree-seeking student with a declared major at DigiPen. For more information, please contact the Financial Aid Office.

State Grant Assistance From Other States
There may be state grants available to students who attend college out of state. Please check your state’s local authorizing agency.

How to Apply for Financial Aid
It is easy to apply for financial aid. Students submit the Free Application for Federal Student Aid (FAFSA) online at http://www.fafsa.gov/. The FAFSA collects financial data and other information that is used to calculate the Expected Family Contribution (EFC) that ultimately determines a student’s eligibility for aid. The Federal School Code for DigiPen is 037243.

Federal Student Financial Aid Penalties for Drug Law Violations
Federal law states that any student who has been convicted of an offense under any federal or state law that involves the possession or sale of a controlled substance during a period of enrollment in which the student was receiving financial aid assistance shall not be eligible to receive any federal or institutional grant, loan, or work assistance for a specified period of time following his or her conviction.

Awarding Title IV: HEA Program and Policy
The primary objective of the Financial Aid Department is to provide adequate financial assistance to the maximum number of eligible students through coordination with and full utilization of all governmental, community, and on-campus resources. DigiPen administers all financial aid programs in accordance with established state, federal, and institutional regulations and policies.
More information, including DigiPen’s policies regarding financial aid award packages, Pell grants, and Summer financial aid, is available on the website at https://www.digipen.edu/financial-aid/policies-and-consumer-information/.

Financial Aid Disbursement of Loans
Loans must be disbursed in equal disbursements, at least two installments per loan period. If your loan period spans fall and spring semesters, you will receive one half of your loan the fall semester and one half of your loan the spring semester. The second disbursement will not take place until at least 50% or more of the loan period is completed. The loan period is defined as an academic year.

More information about loan disbursements, including specific information for Pell-eligible students, is available on the website at https://www.digipen.edu/financial-aid/policies-and-consumer-information/.

Cost of Attendance
As with most institutions, at DigiPen, the responsibility for funding education rests first with students and their families. Students are expected to meet a portion of their expenses from earnings and savings, while parents are expected to contribute according to their financial responsibility as determined by federal formula. To assist you and your family with the planning process, DigiPen provides budgets showing undergraduate and graduate students’ estimated educational costs.

Budgets include the following:

- Full-time and half-time tuition and fees
- Allowances for books and supplies, room and board (or rent), food, and utilities
- Personal, transportation, and miscellaneous expenses

Except tuition and fees, all costs are based upon average expenses for most students. Each student’s lifestyle determines how much his or her cost of attendance will be. DigiPen uses a modest, adequate living allowance to provide for reasonable expenditures.

Additional information and downloadable PDF versions of the budgets are available on the website at https://www.digipen.edu/financial-aid/applying-for-financial-aid/tuition-and-budgets.

Note: See “Cost of Attendance by Degree Program” under “Student Outcomes and Disclosures for Gainful Employment” below for more information.

Net Price Calculator
The Higher Education Opportunity Act of 2008 (HEOA) defines net price as the net price for first-time, full-time degree- or certificate-seeking students. A Net Price Calculator is available on DigiPen’s website at https://www.digipen.edu/index.php?id=8736.

In addition, net price information for DigiPen is available on DigiPen’s College Navigator profile on the U.S. Department of Education website at http://nces.ed.gov/collegenavigator/?q=DigiPen&s=all&id=443410#netprc.

Return of Title IV Funds
DigiPen’s Institutional Refund Policy operates independently from the Return of Title IV and State Funds Policy required for all financial aid recipients. For a full description of the Return of Title IV Funds policy, please see the Course Catalog at https://www.digipen.edu/academics/course-catalog/rules-and-policies/financial-assistance/#c29369.

Institutional Refund Policy
See the “Cancellation and Refund Policies” section of the Course Catalog for more information. The Institutional Refund Policy is also available on the website at https://www.digipen.edu/?id=620#29344.

Withdrawal from the Institute
If at any time a student decides to leave DigiPen, it is absolutely necessary for him or her to make an appointment with the Financial Aid Office for an exit interview prior to leaving the Institute. This applies to students who are withdrawing and/or transferring to another institution. Failure to meet for an exit interview may increase the risk of defaulting on student loans, as well as incurring a potential liability for DigiPen for not maintaining compliance with a federal requirement. Students who withdraw may be subject to the return of Title IV Funds.

This information is available in the Course Catalog and on the website at https://www.digipen.edu/academics/course-catalog/rules-and-policies/financial-assistance.

Entrance Counseling and Exit Counseling
Federal regulations require students to complete loan counseling prior to receiving their first disbursement and prior to leaving school. DigiPen encourages students to complete this requirement online.

- Entrance Counseling: http://www.studentloans.gov
- Exit Counseling: http://www.nslds.ed.gov

More information is available in the Course Catalog and on the website at https://www.digipen.edu/financial-aid/policies-and-consumer-information/#c34948.

Satisfactory Academic Progress for Financial Aid
DigiPen’s policy on Satisfactory Academic Progress for Financial Aid covers guidelines for students on academic warnings, the process for appeals for undergraduate and graduate students, and the process for reestablishing financial aid eligibility.
Student Rights and Responsibilities
It is important for students to be aware of their rights and responsibilities regarding applying for and receiving financial aid funds from DigiPen. Please also note that financial aid eligibility is determined in accordance with federal, state, and institutional regulations, and is subject to adjustment or cancellation in the event of changes to these regulations.

For the comprehensive list of Student Rights and Responsibilities, see the website at https://www.digipen.edu/financial-aid/policies-and-consumer-information/.

Verification
Verification is the process by which the Financial Aid Department compares the information on a student’s Free Application for Federal Student Aid (FAFSA) with documents provided by the student to confirm the accuracy of his or her FAFSA. DigiPen’s policy is to verify all students that the Department of Education selects; this includes any student who is enrolled and is eligible to receive an award. In addition, the Financial Aid Department may verify any other student at its discretion.

For more information, visit https://www.digipen.edu/financial-aid/policies-and-consumer-information/.

Terms and Conditions under the Direct Stafford Loan Program
DigiPen participates in the William D. Ford Direct Loan Program. More information about the following related terms and conditions is available online at: https://www.digipen.edu/financial-aid/policies-and-consumer-information/#c34967:

- Federal Direct Master Promissory Note (MPN)
- National Student Loan Data System (NSLDS)
- Annual Direct Staff Subsidized and Unsubsidized Loan Limits
- Aggregate Loan Limits
- Interest Rates by Loan Type
- Interest Rebates
- Other Loan Fees
- Loan Repayment and Required Exit Counseling
- Sample Repayment Schedule
- Terms and Conditions for Federal Loan Deferments

Financial Aid Forms
For a complete list of downloadable Financial Aid forms, applications, and budgets, please visit: https://www.digipen.edu/financial-aid/forms/

Study Abroad
DigiPen does not offer study abroad programs at this time.

Student Athletes
DigiPen does not participate in federally-regulated college athletics programs, thus the requirements for student athletes who receive financial aid are not applicable to the Institute.

Work Study
Federal regulations require schools to disclose the terms and conditions of any employment that is part of a financial aid package. DigiPen does not participate in employment as part of a financial aid package.

Preferred Lenders
DigiPen does not have any preferred lender arrangements.

Institutional Mission
DigiPen’s mission is to provide an exemplary education and to further research in digital media, simulation, and interactive computer technologies by teaching the academic fundamentals and applied theory necessary for our students to lead, innovate, and advance these industries. Through the work of our students, faculty and staff, we strive to empower and inspire these industries on a global level.

Building on a strong foundation rooted in academics and industry experience, we challenge our students to apply their knowledge towards the creation of real-world products for the ever-advancing demands of a technological society. Embracing teamwork and creative exploration, our mission is to produce highly qualified leaders and originators who will instigate growth, productivity, innovation, and success in their professions and industries.

Admissions Department Code of Conduct
All Admissions personnel at DigiPen are trained to conduct themselves in a manner that is ethical and professional. DigiPen requires all Admissions personnel to review a code of conduct and agree to maintain its standards on an annual basis. The code of conduct includes practices that are in keeping with organizational policies and procedures, as well as relevant accreditation requirements, such as providing consumers with accurate information regarding DigiPen’s programs and offerings and prohibiting any staff members to place any undue pressure on prospective students. To review a copy of the Admissions Code of Conduct, please contact admissions@digipen.edu.
Program Improvement

DigiPen continually strives for the highest standards to produce well-qualified artists, designers, engineers, innovators, and team leaders for the real-time interactive simulation, video game, and digital art and animation industries. To ensure the excellence and relevance of the degree programs, DigiPen appoints program directors with strong commanding experience in the field to oversee the design and execution of the program curricula. Academic department chairs also play an instrumental role in the course design and development and in ensuring consistency and quality through the delivery of the programs. Additionally, DigiPen regularly reviews its programs for rigor and continued relevance to the industries through the establishment of its Program Advisory Committees, which meet at least twice annually. Current Program Advisory Committee members are comprised of representatives from companies, such as Microsoft, Nintendo, Monolith, Valve, Gas Powered Games, and ArenaNet.

Safety and Security

Annual Security Report

To comply with the Jeanne Clery Act, DigiPen generates an Annual Security Report to inform its student body, prospective students, faculty, and staff about crime prevention and statistics. This report is distributed via email no later than October 1 each year and is available on the website at https://www.digipen.edu/?id=2587#31605.

The Campus Sex Crimes Prevention Act

The Campus Sex Crimes Prevention Act requires states to ask registered sex offenders if they are enrolled or employed at an institution of higher education. To search King County’s Sex Offender Database to see if there are any registered sex offenders living in your area, visit http://www.kingcounty.gov/safety/sheriff/SOSearch.aspx.

Disclosures Related to On-Campus Housing

DigiPen does not provide on-campus housing. As such, the following related disclosures are not applicable: Annual Fire Safety Report, Fire Log, and Missing Student Notification Policy.

Satisfactory Academic Progress

See the Course Catalog or the website for a description of DigiPen’s Satisfactory Academic Progress (SAP) policies: https://www.digipen.edu/academics/course-catalog/rules-and-policies/standards-of-progress/#c29796.

Student Outcomes and Disclosures for Gainful Employment Programs

In October of 2010, the U.S. Department of Education approved new regulations requiring institutions that participate in federal student financial aid programs to publicly disclose certain information about students who enrolled in programs that lead to gainful employment in a recognized occupation (which the Department refers to as “GE Programs”). As a Domestic Proprietary Institution offering undergraduate and graduate degrees, DigiPen’s seven degree programs all qualify as GE Programs. The following lists the information required by the Department of Education pertaining to each degree program and clarifies what this information means to prospective students.

Placement Rates and Types of Employment by Degree Program

Placement rates are the percentage of graduates from a given program who have acquired jobs within their field of study. This information was compiled via surveys of alumni and their employers using personal contact and verification services such as the Work Number (www.theworknumber.com) and the National Student Clearinghouse (www.studentclearinghouse.org) as part of the employment verification process required by our accrediting agency, the Accrediting Commission of Career Schools and Colleges (ACCSC).

Student Body Diversity

Federal regulations require disclosure of the following information about our full-time enrolled student population as reported to the Integrated Postsecondary Education Data System (IPEDS):

**Gender**
- 85% male
- 15% female

**Ethnicity**
- 0% American Indian or Alaska Native
- 8% Asian/Native Hawaiian/Pacific Islander
- 0% Black or African-American
- 7% Hispanic/Latino
- 62% White
- 4% Two or more races
- 11% Race/ethnicity unknown
- 7% Non-resident alien

**Pell Grant Recipients**
- 24% of undergraduate students received Pell Grants

Additional data (as submitted to IPEDS) is available through DigiPen’s College Navigator profile on the U.S. Department of Education website at http://nces.ed.gov/collegenavigator/?q=DigiPen&s=all&id=443410.
The placement information below was collected between 2008 and 2010.

<table>
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<th>Degree Program</th>
<th>Placement Rate</th>
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<tbody>
<tr>
<td>BFA in Digital Art and Animation</td>
<td>77% employment rate for 2004 cohorts (24 out of 31 graduates)</td>
</tr>
<tr>
<td>BA in Game Design</td>
<td>N/A (see “Bachelor of Arts in Game Design” below)</td>
</tr>
<tr>
<td>BS in Game Design</td>
<td>N/A (see “Bachelor of Science in Game Design” below)</td>
</tr>
<tr>
<td>BS in Real-Time Interactive Simulation</td>
<td>91% employment rate for the 2002-2004 cohorts (192 out of 212 graduates)</td>
</tr>
<tr>
<td>BS in Computer Engineering</td>
<td>100% employment rate for 2004 cohort (5 out of 5 graduates)</td>
</tr>
<tr>
<td>MS in Computer Science</td>
<td>96% employment rate for 2005-2007 cohorts (25 out of 26 graduates)</td>
</tr>
<tr>
<td>Part-Time MS in Computer Science</td>
<td>N/A (see “Part-Time Master of Science in Computer Science” below)</td>
</tr>
</tbody>
</table>

**Bachelor of Fine Arts in Digital Art and Animation**
Placement Rate: 77% employment rate for 2004 cohorts (24 out of 31 graduates).

**Types of Employment:** Graduates have found employment at various companies that produce animations and art for video games, entertainment, and education, such as ArenaNet, Signal Studios, Warner Brothers, and Bungie Studios. The job titles for these graduates include: Character Artist, 3D Artist, Graphic Designer, Cinematic Animator, Character Rigger, Concept Artist, and 2D Artist.

**Bachelor of Arts in Game Design**
There is no placement data as of July 2011. In accordance with the ACCSC’s formula for determining the reporting periods, a four-year program is required to report its placement rate six years after the cohort began. The first cohort for this program began in the Fall of 2008.

**Bachelor of Science in Game Design**
There is no placement data as of July 2011. In accordance with the ACCSC’s formula for determining the reporting periods, a four-year program is required to report its placement rate six years after the cohort began. The first cohort for this program began in Fall 2008.

**Bachelor of Science in Computer Engineering**
Placement Rate: 100% employment rate for 2004 cohort (5 out of 5 graduates).

**Types of Employment:** Graduates have found employment at various companies that produce electronics, embedded systems, and hardware used for industrial and commercial purposes, such as Microsoft, Adeneo, Nintendo, IBM, and LasX Industries. The job titles for these graduates include: Control Software Engineer, Software Development Engineer in Test, and Embedded Software Engineer.

**Master of Science in Computer Science**

**Types of Employment:** Graduates have found employment at various companies that produce software for video games or general use, such as Microsoft, Nintendo, ArenaNet, Warner Brothers, Bungie Studios, and others. The job titles for these graduates include: Software Developer, Software Engineer, Tools Programmer, Software Development Engineer in Test, Programmer, Game Programmer, and AI Programmer.

**Part-Time Master of Science in Computer Science**
There is no placement data as of July 2011. In accordance with the ACCSC’s formula for determining the reporting periods, a three-year program is required to report its placement rate 4.5 years after the cohort began. The first
cohort for this program began in Fall 2010.

**Occupational Profiles by Degree Program**

In accordance with the U.S. Department of Education’s new regulations, we are required to list the name and U.S. Department of Labor’s Standard Occupational Classification (SOC) code of the occupations that each program prepares students to enter, along with links to occupational profiles on the Department of Labor’s O*NET website.

These occupational profiles are generated when cross-referenced with each program’s Classification of Instructional Programs (CIP) code. CIP codes are required by the Department of Education for every degree program to help the Department of Education track various outcomes for academic programs. CIP began in 1980 and is updated every 10 years. The most current CIP codes are based on data from 2000. Since many of our programs place our graduates in fields that developed in the last two decades, the occupations represented in the list may not fully reflect the content or objectives of our programs.

**BFA in Digital Art and Animation**

Multi-Media Artists and Animators:
http://www.onetonline.org/link/summary/27-1014.00

Video Game Designers:

**BA in Game Design**

Video Game Designers:

Multi-Media Artists and Animators:
http://www.onetonline.org/link/summary/27-1014.00

**BS in Game Design**

Video Game Designers:

Multi-Media Artists and Animators:
http://www.onetonline.org/link/summary/27-1014.00

**BS in Real-Time Interactive Simulation**

Computer Programmers:
http://www.onetonline.org/link/summary/15-1021.00

Computer Science Teachers, Postsecondary:
http://www.onetonline.org/link/summary/25-1021.00

Numerical Tool and Process Control Programmers:
http://www.onetonline.org/link/summary/51-4012.00

**BS in Computer Engineering**

Computer Hardware Engineers:
http://www.onetonline.org/link/summary/17-2061.00

Computer System Engineers/Architects:
http://www.onetonline.org/link/summary/15-1099.02

Engineering Managers:
http://www.onetonline.org/link/summary/11-9041.00

Computer Software Engineers, Applications:
http://www.onetonline.org/link/summary/15-1031.00

Computer Software Engineers, Systems Software:
http://www.onetonline.org/link/summary/15-1032.00

Engineering Teachers, Postsecondary:
http://www.onetonline.org/link/summary/25-1032.00

**MS in Computer Science and Part-Time MS in Computer Science**

Computer Programmers:
http://www.onetonline.org/link/summary/15-1021.00

Computer Science Teachers, Postsecondary:
http://www.onetonline.org/link/summary/25-1021.00

Numerical Tool and Process Control Programmers:
http://www.onetonline.org/link/summary/51-4012.00
Graduate and Professional Education

DigiPen graduates have enrolled in the following graduate and professional education programs upon graduating from our four-year programs:

- DigiPen Institute of Technology (Redmond, WA) – Master of Science in Computer Science
- University of California, Santa Cruz (Santa Cruz, CA) – Masters of Computer Engineering
- Brown University (Providence, RI) – Master of Science in Computer Science

This information was compiled via surveys of alumni and their employers using personal contact and verification services such as the Work Number (www.theworknumber.com) and the National Student Clearinghouse (www.studentclearinghouse.org) as part of the employment verification process required by our accrediting agency, the ACCSC. The information was collected between 2008 and 2010.

Please note: DigiPen’s mission is to prepare students for employment in the fields for which they study. The Institute advises all prospective students that the courses and credits reflected on their transcript may or may not be accepted by a receiving institution. Students should inquire with the specific receiving institution about the transferability of DigiPen credits.

Retention and Graduation Rates

The following information is based on institutional data submitted to the Integrated Postsecondary Education Data System (IPEDS).

On-Time Graduation Rates by Award Year and Degree Program

This section lists the percentages of graduating students in a given year who completed their program in the normal length of time indicated by the Institute. (Four years for bachelor’s programs, three years for the part-time master’s program, and two years for the full-time master’s program.)

<table>
<thead>
<tr>
<th>Award Year</th>
<th>BFA</th>
<th>BAGD*</th>
<th>BSGD</th>
<th>RTIS</th>
<th>CE</th>
<th>MSCS</th>
<th>PT MSCS†</th>
</tr>
</thead>
<tbody>
<tr>
<td>2010-2011</td>
<td>58%</td>
<td>n/a</td>
<td>67%</td>
<td>62%</td>
<td>50%</td>
<td>0%‡</td>
<td>n/a</td>
</tr>
<tr>
<td>2009-2010</td>
<td>82%</td>
<td>n/a</td>
<td>67%</td>
<td>69%</td>
<td>60%</td>
<td>67%</td>
<td>n/a</td>
</tr>
<tr>
<td>2008-2009</td>
<td>61%</td>
<td>n/a</td>
<td>n/a</td>
<td>77%</td>
<td>80%</td>
<td>55%</td>
<td>n/a</td>
</tr>
<tr>
<td>2007-2008</td>
<td>100%</td>
<td>n/a</td>
<td>n/a</td>
<td>64%</td>
<td>67%</td>
<td>94%</td>
<td>n/a</td>
</tr>
<tr>
<td>2006-2007</td>
<td>n/a</td>
<td>n/a</td>
<td>n/a</td>
<td>69%</td>
<td>100%</td>
<td>n/a</td>
<td>n/a</td>
</tr>
<tr>
<td>Average</td>
<td>74%</td>
<td>n/a</td>
<td>67%</td>
<td>68%</td>
<td>69%</td>
<td>68%</td>
<td>n/a</td>
</tr>
</tbody>
</table>

Notes:
*The first cohort was admitted to the Bachelor of Arts in Game Design (BAGD) in Fall 2008; there have been no graduates from this program.
†The first cohort was admitted to the Part-Time Master of Science in Computer Science (PT MSCS) in Fall 2010; there have been no graduates from this program.
‡There were three total graduates from the Master of Science in Computer Science program in 2010-2011.

First-to-Second Year Retention Rate

73% of first-time bachelor’s degree-seeking students who began their studies at DigiPen in Fall 2008 returned to the Institute to continue their studies in Fall 2009.

Graduation Rate

To comply with the Student Right-to-Know Act, the overall graduation rate or IPEDS graduation rate is 59% for the cohort that began their studies at DigiPen in 2003. This rate tracks the progress of students who began their studies as full-time, first-time degree- or certificate-seeking student to see if they complete a degree or other award, such as a certificate, within 150% of “normal time” for completing the program in which they are enrolled.

Additional data (as submitted to IPEDS) is available through DigiPen’s College Navigator profile on the U.S. Department of Education website at http://nces.ed.gov/collegenavigator/?q=DigiPen&s=all&id=443410.

Cost of Attendance by Degree Program

This section lists the total cost a student would incur to complete a program within the normal length of time indicated by the Institute, including tuition*, fees, and additional living expenses.

BFA in Digital Art and Animation, BA in Game Design, BS in Game Design, Bachelor of Science in Real-Time Interactive Simulation, BS in Computer Engineering

$157,104 for undergraduate students who begin in Fall 2011

Master of Science in Computer Science

$55,804 for full-time graduate students who begin in Fall 2011.
**Part-Time Master of Science in Computer Science**
$68,662 for part-time graduate students who begin in Fall 2011 (three-year course sequence).

More information, including a detailed breakdown of expenses, is available on the website at https://www.digipen.edu/financial-aid/applying-for-financial-aid/tuition-and-budgets/#c28318.

**Tuition** and a list of fees are also available in the course catalog and on the website at https://www.digipen.edu/prospective-students/tuition-and-financial-aid/current-tuition and https://www.digipen.edu/prospective-students/tuition-and-financial-aid/fees-and-payment-information.

*Note: tuition is subject to change with a minimum of six months’ notice.*

**Median Loan Debt**
This section lists the median loan debt incurred by students over the last three years separated by federal student loans, institutional financing, and private educational loans. DigiPen lists this information as an average of all students who received aid for a given year rather than by individual program:

<table>
<thead>
<tr>
<th>Award Year</th>
<th>Title IV</th>
<th>Private Loans</th>
<th>Institutional Financing Plans</th>
</tr>
</thead>
<tbody>
<tr>
<td>2006-2007</td>
<td>$3,500.00</td>
<td>$0.00</td>
<td>$0.00</td>
</tr>
<tr>
<td>2007-2008</td>
<td>$5,812.50</td>
<td>$0.00</td>
<td>$0.00</td>
</tr>
<tr>
<td>2008-2009</td>
<td>$12,625.00</td>
<td>$0.00</td>
<td>$0.00</td>
</tr>
<tr>
<td>2009-2010</td>
<td>$16,375.00</td>
<td>$0.00</td>
<td>$0.00</td>
</tr>
</tbody>
</table>

**Textbook Information**
The list of textbooks required for each class is made available to students prior to the start of classes. A full booklist is posted on the website at https://www.digipen.edu/booklist, and can also be accessed via the Student Record System (SRS) at https://management.digipen.edu.

**Transfer Credits and Articulation Agreements**

**Transfer Credits**
Credit earned by examination at other colleges or universities in the last 10 years may be transferred, provided such credit meets the guidelines used by DigiPen. The Registrar will evaluate college credits earned elsewhere with respect to graduation requirements at DigiPen. Developmental classes, orientation classes, or classes in which a student receives a “pass” are not eligible for transfer credit consideration. Courses transferred or waived are entered on transcripts, but no grades or quality points are awarded.

More information is available in the Course Catalog and on the website at https://www.digipen.edu/current-students/registration/transfer-credits.

**Articulation Agreements**
DigiPen has an articulation agreement with Keimyung University in Daegu, South Korea.

**Voter Registration**
DigiPen maintains voter forms on campus in the main Administration office and near the Student Affairs office on the second floor.


**Vaccination Policy**
DigiPen does not require specific immunization or vaccinations for its students.

The State of Washington requires DigiPen to educate its students about Meningococcal Disease and vaccination. Information related to the causes, symptoms, mortality, treatment, and prevention (including vaccination) is available to download from the Centers for Disease Control and Prevention website at http://www.acha.org/Publications/docs/ACHA_RIPI_Mar2011.pdf. This information is also available in the Student Affairs office.

Additional information about immunizations for college students can be downloaded from the American College Health Associations website at http://www.acha.org/Publications/docs/ACHA_RIPI_Mar2011.pdf.

This information is also available in the Course Catalog and on the website at https://www.digipen.edu/disclosures.