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SUMMER 2008

DigiPen Book List (Alphabetical Order)

Class	Book Title & ISBN	Instructor
ANI 151	The animator's survival kit Richard Williams ISBN: 9780571202287 Recommended: Illusion of life Frank Thomas ISBN: 9780786860708 Creating characters with personality Tom Bancroft ISBN: 9780823023493 Cartoon animation Preston Blair ISBN: 9781560100843 The animator's workbook Tony White ISBN: 9780823002290 Action! Cartooning Ben Caldwell	DALY (15, 1)

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	<p>ISBN: 9780806987392</p> <p>How to draw comics the Marvel way Stan Lee ISBN: 9780671530778</p> <p>Timing for animation Harold Whitaker ISBN: 9780240517148</p>	
ART 101	<p>The new drawing on the right side of the brain Betty Edwards ISBN: 9780874774245</p> <p>The new drawing on the right side of the brain workbook Betty Edwards ISBN: 9781585421954</p> <p>Drawing from observation Brian Curtis ISBN: 9780072410242</p> <p>Sketchbook for the artist Sarah Simblet ISBN: 9780756608163</p>	BECKER (15, 6)
ART 125	<p>The Basics Charles Sovek *Available only from the authors website: www.ovek.com/publications/books/index.htm</p>	KOVATS (15, 0)
ART 151	<p>The artists's guide to human anatomy Gottfried Bammes ISBN: 9780486436418</p> <p>Drawing people: how to portray the clothed figure Barbara Bradley ISBN: 9781581803594</p> <p>Force, 2nd edition Mike Matessi ISBN: 9780240808451</p>	ROSSANO (15, 1)
CG 201	No textbook required	KMEIC (15, 4)
CG 225	No textbook required	CRESPI (15, 8)
CS 105	No textbook required	SHENG (30, 9)
CS 170	<p>Recommended</p> <p>C++ primer plus, 5th edition Stephen Prata ISBN: 9780672326974</p>	FIKANI (30, 17)
CS 180	<p>Operating systems concepts, 7th ed Abraham Silberschatz ISBN: 9780471694663</p>	MOGHAMES (30, 16)
CS 200	Computer graphics, 2nd edition in C	GHALI (70, 51)

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	James Foley ISBN: 9780201848403	
CS 225	C++ primer, 4 th edition Stanley Lippman ISBN: 9780201721485	VOLPER (30, 26)
CS 230		ABICHACRA (30, 13)
CS 250	Computer graphics, 2nd edition in C James Foley ISBN: 9780201848403	GHALI (30, 21)
CS 260		HASS (30, 15)
CS 280	Algorithms in C++, 3 rd edition Robert Sedgewick ISBN: 9780201350883	MEAD (30, 4)
CS 300	OpenGL programming guide, 6 th edition OpenGL Architecture Review Board ISBN: 9780321481009 Recommended: GPU gems2 Matt Pharr ISBN: 9780321335593 Advanced graphics programming using OpenGL Tom McReynolds ISBN: 9781558606593	MOGHAMES (30, 14)
CS 315	No textbook required	WU (50, 46)
CS 330	Introduction to algorithms, 2 nd edition Thomas Cormen ISBN: 9780070131514	HANSON (50, 32)
CS 350	Real-Time Rendering, 2 nd edition Tomas Moller ISBN: 9781568811826	HERRON (30, 15)
CS 365	Agile and iterative development Craig Larman ISBN: 9780131111554 Applying UML and patterns Craig Larman ISBN: 9780131489066	MEERDINK (30, 19)
CS 380		RABIN (40, 40)
CS 400	An introduction to ray tracing Andrew Glassner ISBN: 9780122861604	HANSON (30, 3)
CS 420	Data compression, 4 th edition David Salomon ISBN: 9781846286025	SHAHINE (30, 11)
CS 460	Computer animation, 2 nd ed Rick Parent ISBN: 9780125320009	LI (20, 8)

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CS 500	An introduction to ray tracing Andrew Glassner ISBN: 9780122861604	HANSON (20, 2)
CS 560	Computer Animation: Algorithms and Techniques Rick Parent ISBN: 9781558605794	LI (10, 3)
CS 561	No textbook required	LI (10, 2)
CS 580		RABIN (8, 5)
CS 601	No textbook required	LI (10, 1)
CS 602	No textbook required	LI (10, 0)
ENG 150	Secret teachings of all ages Manly Hall ISBN: 9781585422500	SCHAFFER (25, 2)
ENG 243	Gilgamesh Yusef Komunyakka ISBN: 9780819568243 Aeneid Translated by Robert Fagles ISBN: 9780143105138 Beowulf Seamus Heaney, trans. ISBN: 9780393320978 Sir Gawain and the green Knight Marie Borroff, trans. ISBN: 9780393976588 Whitman: poetry and prose Walt Whitman ISBN: 9781883011352 Autobiography of Red Anne Carson ISBN: 9780375701290	HONG (25, 16)
ENG 315	Writing the short film, 3 rd edition Pat Cooper ISBN: 9780240805887 Ordinary people Judith Guest ISBN: 9780140065176 A raisin in the sun Lorraine Hassberry ISBN: 9780679755333 Cat on a hot tin roof Tennessee Williams ISBN: 9780451171122	Joly (25, 9)

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	Who's afraid of Virginia Woolf Edward Albee ISBN: 9780451218599 Adaptation Charlie Kaufman ISBN:9791557045118	
FLM 201	Cinematography Blain Brown ISBN: 9780240805009 The visual story, 2 nd ed. Bruce Block ISBN: 9780240807799	JOHNSON (15, 14)
GAM 150	No textbook required	SWARD (30, 12)
GAM 250	Introduction to Game Development Steve Rabin ISBN: 9781584503774	MOORE (30, 3)
GAM 300		TBA (15, 4)
GAM 350		GRACE (30, 0)
GAM 400	No textbook required	ELLINGER (30, 31)
GAM 450	No textbook required	ELLINGER (15, 0)
GAT 300	No textbook required	GALE (30, 23)
GAT 310		GRACE (30, 11)
MAT 150	Calculus: Early transcendentals, 5 th edition James Stewart ISBN: 9780534082772	WEINLESS (30, 20)
MAT 200	Calculus: Early transcendentals, 5 th edition James Stewart ISBN: 9780534082772	BOERKOEL (50, 47)
MAT 258	Discrete Mathematics and its Applications, 6 th Ed. K. Rosen ISBN: 9780073312712	JAHN (30, 16)
PHL 150	Living issues in philosophy, 9 th edition Harold Titus ISBN: 9780195155099	ARISTIDOU (20, 7)
PHY 200	Physics for scientists and engineers with modern physics, 3 rd edition Douglas Giancoli ISBN: 9780130215178	MOHRMANN (30, 31)
PHY 250 A, B	Physics for scientists and engineers with modern physics, 3 rd edition Douglas Giancoli ISBN: 9780130215178	DUBA (30, 10)
PHY 350	No textbook required	SOLORZANO (30, 5)
PHY 550	No textbook required	SOLORZANO (5, 1)

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